KURANDA

Wayfinding & Signage Concepts

Mareeba Shire Council February 2019





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| DRAFT | DATE | KURANDA | STAGE 02 | 12.02.2019 | WAYFINDING SIGNAGE | P

INTRODUCTION

This document aims provide a modern and consistent wayfinding solution for roads and pathways throughout Kuranda township that aligns with Tourism Kuranda's "Village in the Rainforest" branding and marketing campaign to enhance visitors experience.

Signage typologies have been categorised into the following sections:

- 1. Vehicular Wayfinding Signage
- 2. Village Town & Trail Pedestrian Wayfinding
 - Concept 1 Totems
 - Concept 2 Pillars
 - Concept 3 Organic Core Ten
- 3. Interpretation Signage Shelter Pod
 - Concept 1
 - Concept 2

A unique code for each typology has been selected according to the following:

GW — Gateways

VT — Vehicular Tourism

VD — Vehicular Directional

ST — Street Naming Blades

PD — Pedestrian Directional

RG — Regulatory

TR — Trail

SM — Surface Marker

Some typologies have examples of variations to the theme depending on location & application etc.

- Urban or Trail
- Major decision point/ intersection or trail head Versus minor location/ intermediate reinforcement/ reassurance

WHAT IS WAYFINDING SIGNAGE?

All people wayfind in one way or another. The term wayfinding encompasses the way we navigate and spatially orientate ourselves within spaces and from place-to-place.

Wayfinding signage is therefore designed specifically to assist in the process of orientation and navigation through the use of map, directional and location information. Due to the specific nature of their role in the public realm, they should not be confused with interpretative and other types of signage.

OBJECTIVES

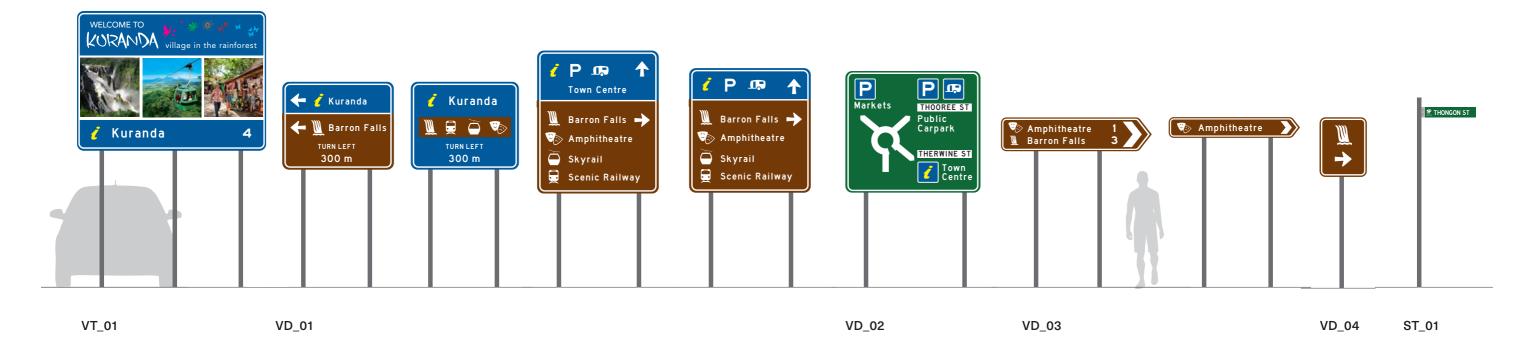
- Create a strong visual identity for the village in the rainforest by improving signage design quality and visitor's experience
- Improve connections to the natural attractions, including the rainforest and Barron Gorge by providing legible and consistent wayfinding signage and messaging across the
- Create a consistent family of signs ensuring it is in line with the current Kuranda Village In The Rainforest (KVITR) branding identity
- Order typologies of signs into a family with a hierarchy
- Outline key areas and identify the appropriate signage type and placement (siting principles)

1 VEHICULAR WAYFINDING SIGNAGE

NOTE

This diagram provides an overview of the recommended typologies and the scale relationship between them and the end user.

Its function is to serve as a quick reference guide and typology purpose only.



Vehicular Wayfinding Signage						
Code	VT_01	VD_01	VD_02	VD_03	VD_04	ST_01
Sign Type	Highway Tourism Sign	Advance Directional*	Advance Directional*	Intersection Directional*	Route Markers*	Street Blades
Purpose	Promotional, Information & Distance. Signage offers reassurance for vehicle users and uses imagery to promote key features.	To provide users with directional information prior to entering the intersection to allow time for drivers to select route. It should direct to Information Centre, Barron Falls and Skyrail at turn off prior to arrival at the Village.	To provide users with directional information prior to entering the roundabout. It should direct arrivals to the main and temporary car parks, information center and provide information about street names.	To confirm directions for users at intersections and guide them to destinations.	May be used to indicate turning points and provide reassurance. Should be supported by marketing and promotional material to provide awareness of the symbol to drivers.	To provide users with street name information
Example Location	Along the Kennedy Highway 4km from turn off.	Replaces current brown signs with clearer directional information. Consider Blue sign with photography and distance info.	Replaces existing 2 signs at roundabout with a more legible and consolidated sign	At any secondary intersection to confirm route to be taken for Barron Falls, Skyrail, Scenic railway and Amphitheater.	At any minor intersection to confirm route to be taken for Barron Falls, Skyrail, Scenic railway and Amphitheater.	At street intersections

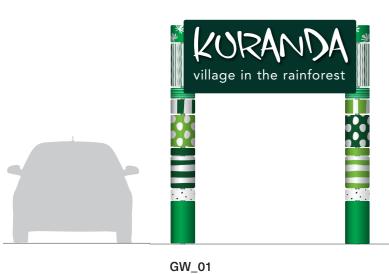
^{*} Sign base on Australia Standards Tourist and Services Signs, refer to standard for placement principles and guidelines

VEHICULAR WAYFINDING SIGNAGE

This diagram provides an overview of the recommended typologies and the scale relationship between them and the end user.

Its function is to serve as a quick reference guide and typology purpose only.

DESIGN TBC WHEN CONCEPT HAS BEEN DECIDED



VEHICULAR WAYFINDING SIGNAGE

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GW_02

Gateway Signage				
Code	GW_01	GW_02		
Sign Type	Kuranda Landmark Sign	Village Welcome		
Purpose Major sign for town entrance identification. It provides a landmark element at the key turn off at Kennedy highway.		Major landmark or sculptural sign to create a sense of place and arrival for visitors traveling by car, RV and bus.		
Example Location	Replace the existing carved timber KURANDA signs. Use colour and form to create a more visually engaging gateway experience.	Replaces small and inconsequential directional panels.		

^{*} Sign base on Australia Standards Tourist and Services Signs, refer to standard for placement principles and guidelines

2 VILLAGE TOWN & TRAIL PEDESTRIAN WAYFINDING

CONCEPT 1 TOTEMS

CONCEPT 1 / TOTEMS

KEY BENEFITS

- It allows to re-utilise and retrofit existing poles from Hans Pehl sculptural sign post.
- Potential to engage local and indigenous artist to create the totem graphics.
- Utilises a kit-of-parts approach that is cost
- Standardised pieces ensures cost savings and efficiency in fabrication.

COST \$\$

- Standardised off the shelf materials and sections (Tube)
- Standard signage fabrication process -Outdoor full colour printed vinyl wrapped around aluminium tube
- Sign panel substrate can be re-skinned if vinyl ages, information is updated or is damaged.
- Utilises a kit-of-parts approach that is cost effective.
- Standardised pieces ensures cost savings and efficiency in fabrication.

COST BASED ON PD_01

\$ = \$0 - \$3,000

\$\$ = \$3,000 - \$6,000

\$\$\$ = \$6,000 - \$12,000

MATERIALS PALETTE







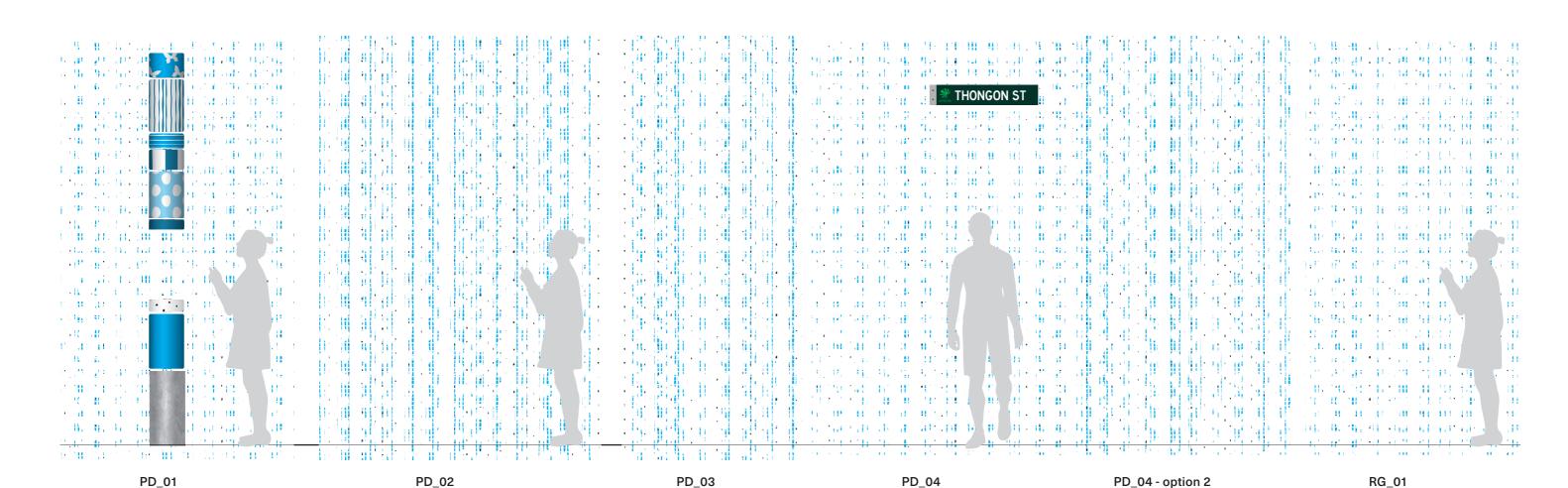






CONCEPT 1 / TOTEMS OVERVIEW

VILLAGE TOWN & TRAIL PEDESTRIAN WAYFINDING



Village Pedestrian Wayfinding						
Code	PD_01	PD_02	PD_03	PD_04	RG_01	
Sign Type	Major Information Node	Pedestrian Directional Primary	Pedestrian Directional Secondary	Co-located Finger Directional (Pole Mounted)	Regulation Adhesive Wrap	
Purpose	Primary navigational and directional node to provide users with a precinct-area map or local directional information. These	At key decision-making points at carpark entry points, at secondary decision-making nodes along cut throughs and arcades	At key decision-making nodes within parks, at carpark entry points, at secondary decision-making nodes along linear trails.	To provide users with key local directional information at secondary/ tertiary nodes. Signage provides pedestrians with reassurance when traveling between mapped plinths.	To provide users with important regulatory information about the area, such as No Skating No Cycling, No Smoking etc.	
	signs should replace the existing sculptural fingerboards.	These signs should be used in locations where where pedestrian traffic levels do not warrant the expense of a Major Information Node	These signs should be used in locations where traffic levels do not warrant the expense of a primary directional sign.			
Example Location	Located at bottom of Walkway from Station and Skyrail to Coondoo St, corner of Coondoo and Therewine St and the corner of Coondoo and Thongon St	Throughout the Village Centre reassurance to Rainforest and Heritage Market.	Where space is limited	At street intersections that do not require mapped information or where identifying a location in close proximity e.g. Public Toilets.	To larger street lighting poles, near street intersections and major pedestrian areas.	

CONCEPT 1 / TOTEMS OVERVIEW

2 VILLAGE TOWN & TRAIL PEDESTRIAN WAYFINDING





TR_01 - MAP

TR_01

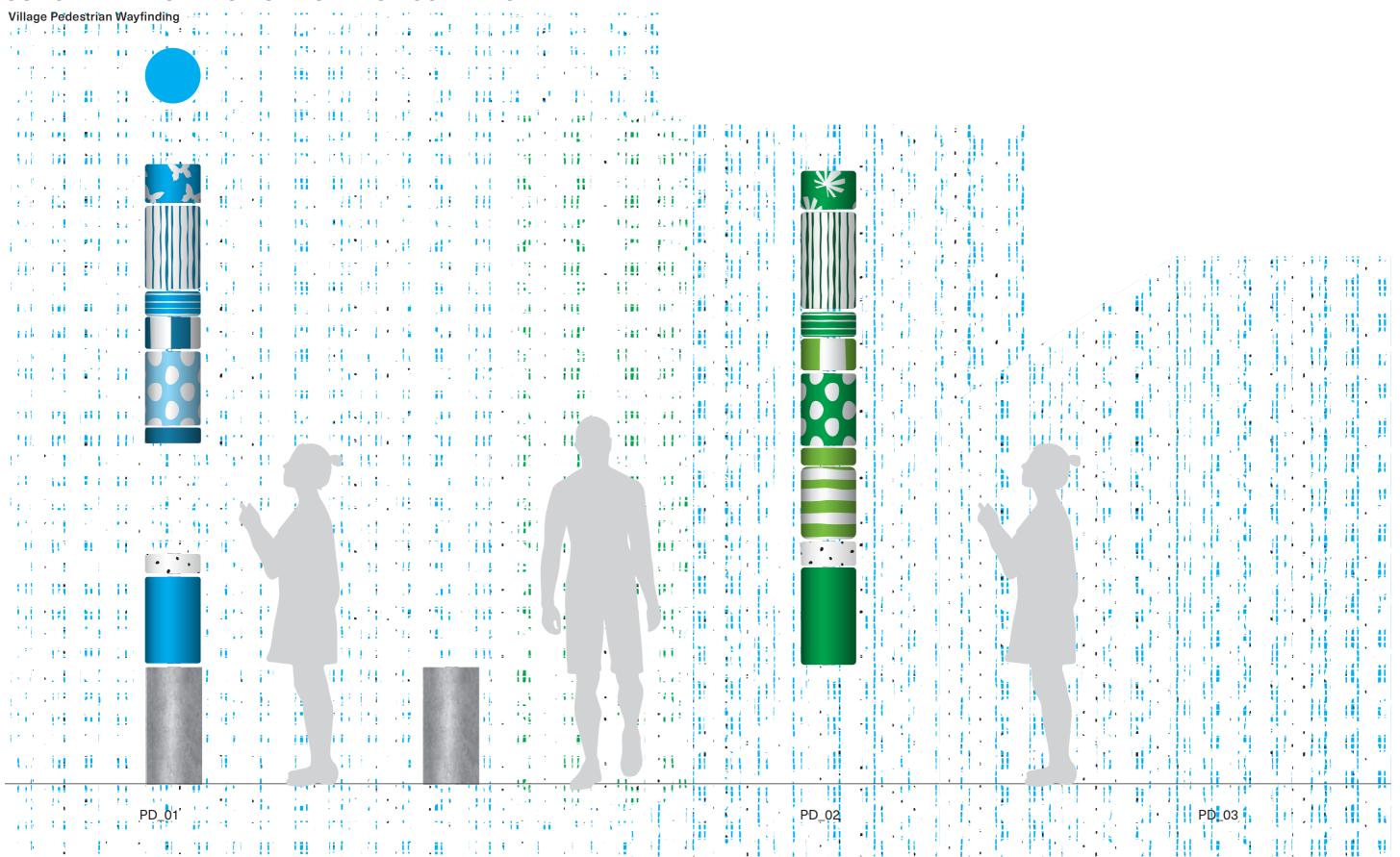
TR_02

TR_03

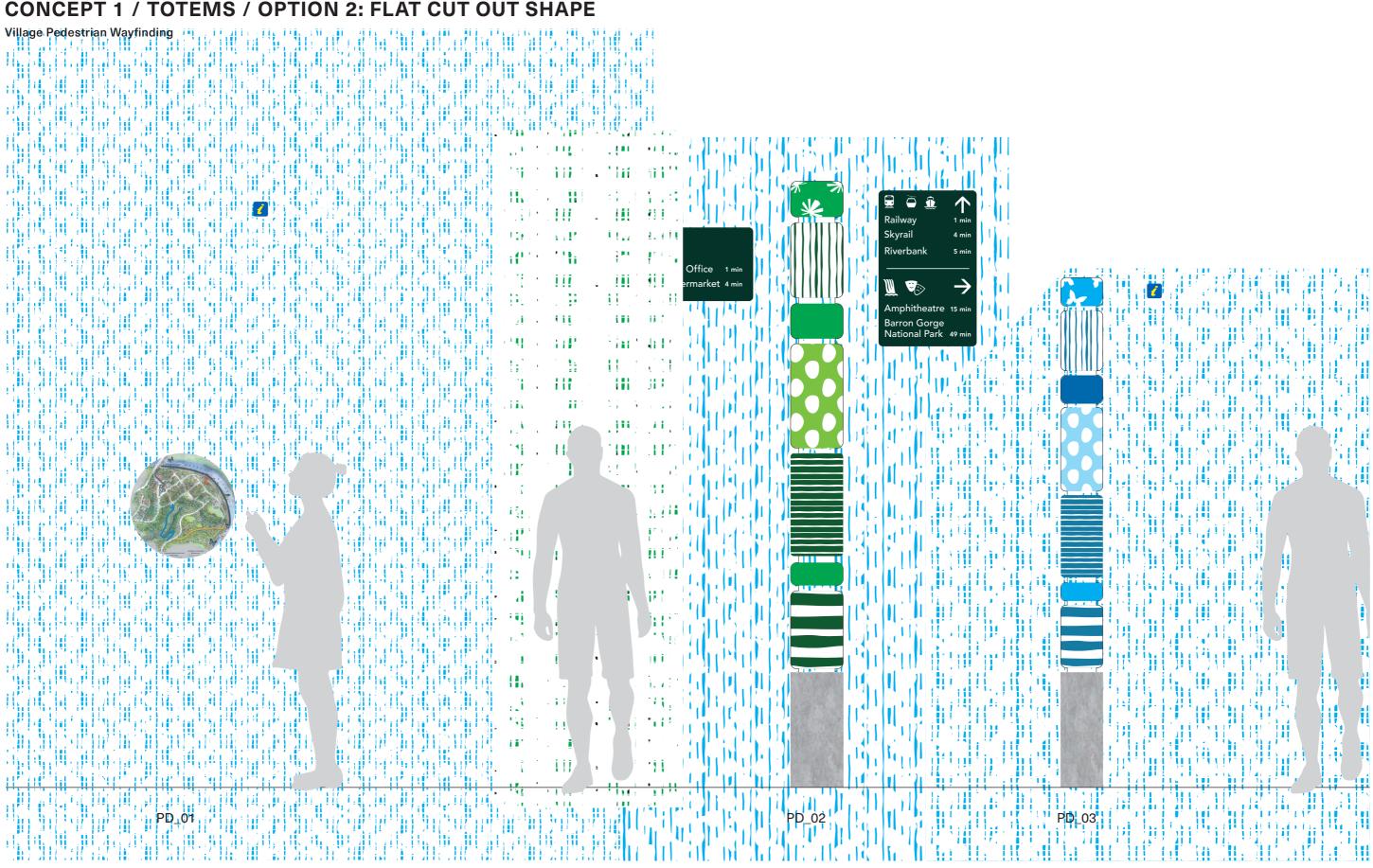
SM_01

	Trail Wayfinding				
Code	TR_01	TR_02	TR_03	SM_01	
Sign Type	Trail Marker (Primary)	Trail Marker (Secondary)	Bollard Directional	Surface Marker	
Purpose	To provide trail entrance identification and provide pedestrians with confirmation and assurance along networks and links through the nature trails and along the river.			Micro directional to provide users with immediate directional information at cluttered and narrow locations. Curb and wall markers provide a good reassurance solution in locations like alleyways and cut-throughs. Can also be used in outer areas as a low-cost reassurance marker along trails. Potential to use these to mark out themed trails.	
Example Location	At key entrances / intersections, along walkways and peripheral Village Centre locations: Link to and along the River - Jum Rum Walk, Jungle Walk and River Walk	At secondary intersections along walkways and peripheral Village Centre locations: Link to and along the River - Jum Rum Walk, Jungle Walk and River Walk	At intersections that do not require mapped information or where identifying a location in close proximity e.g. Public Toilets.	Where space is limited and wall and/ or post cannot be used. Use themed versions for Arts trail, food trails etc. Could be used to direct people to the River Cruise	

CONCEPT 1 / TOTEMS / OPTION 1: CIRCULAR POLE



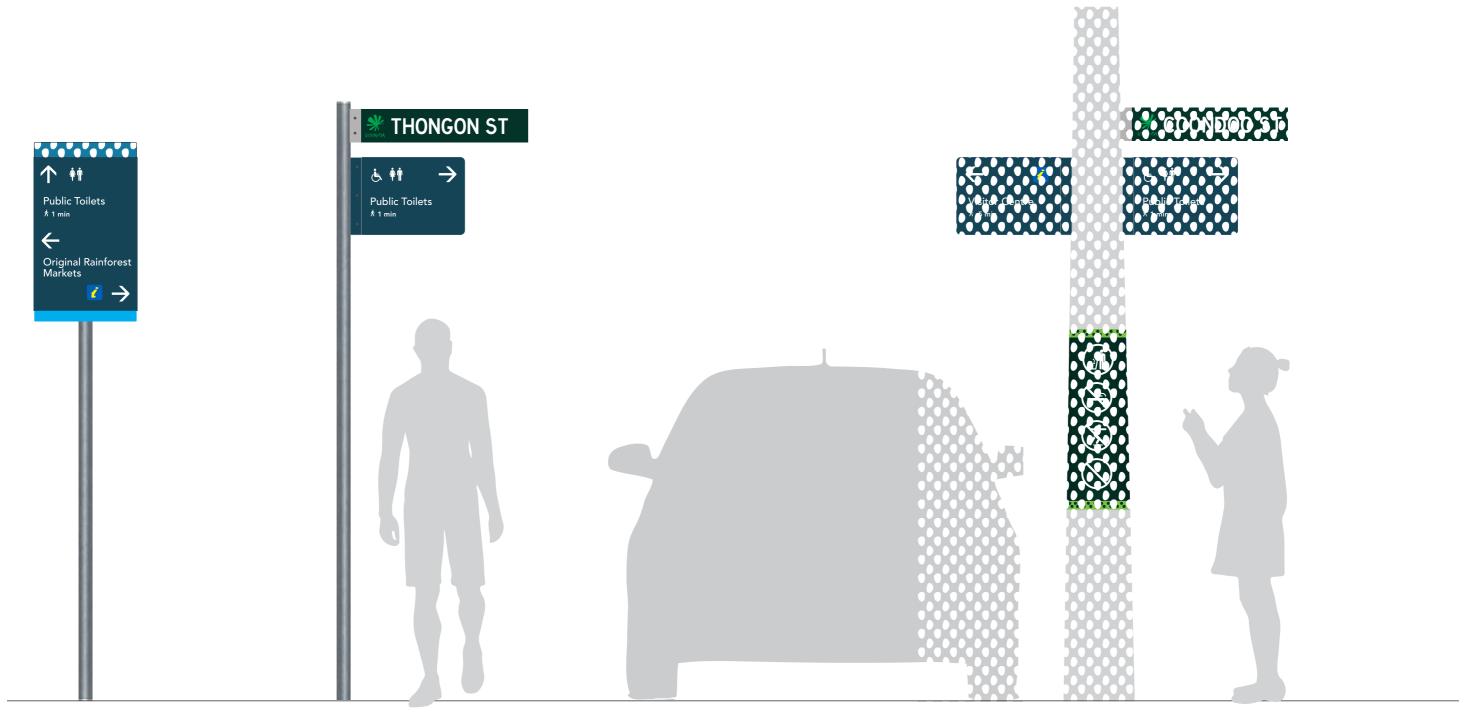
CONCEPT 1 / TOTEMS / OPTION 2: FLAT CUT OUT SHAPE



CONCEPT 1 / TOTEMS

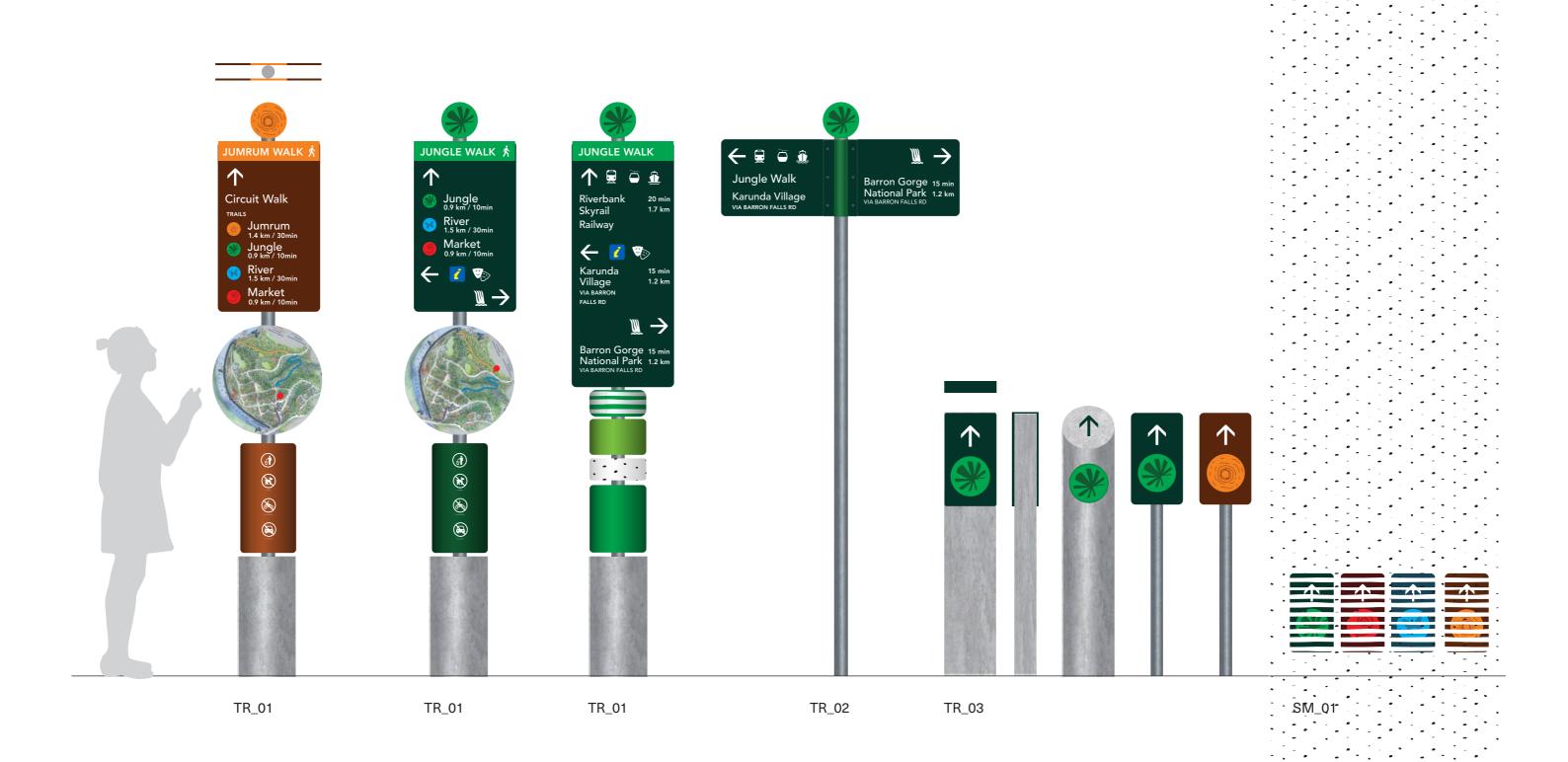
2 VILLAGE TOWN & TRAIL PEDESTRIAN WAYFINDING

Village Pedestrian Wayfinding



CONCEPT 1 / TOTEMS

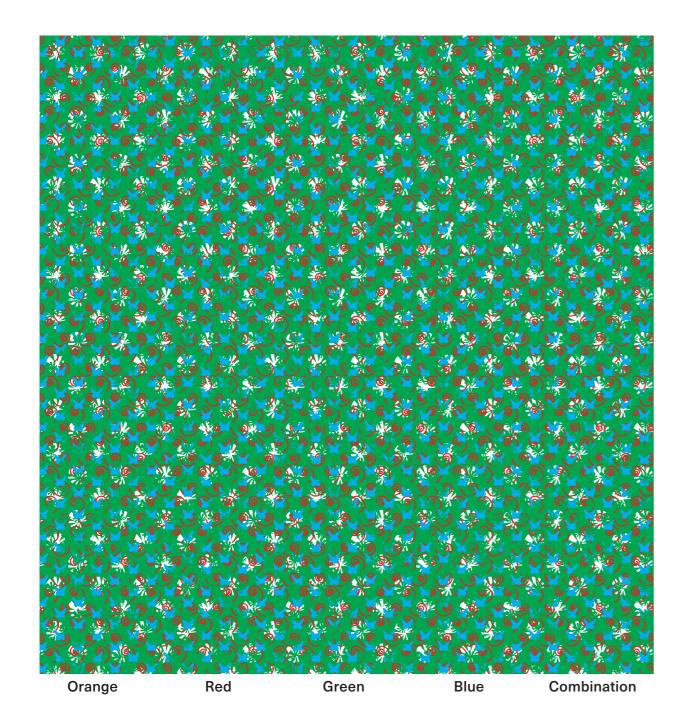
Trail Wayfinding

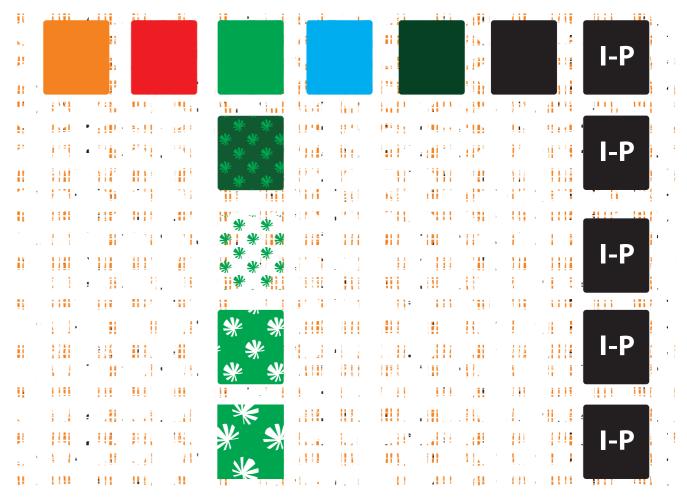


CONCEPT 1 / TOTEMS COLOUR PALETTE

Please note:

Patterns could be developed with local artist utilising Kuranda's colour palette and representative local elements/icons in a contemporary and engaging way





Branding colours + patterns

I-P = Indigenous Pattern Artwork

Pattern to be developed with future engagement of local Indigenous community

CONCEPT 1 / TOTEMS GATEWAY VISUALISATION





CONCEPT 2
PILLARS

HARDWOOD TIMBER BEAMS

ALUMINIUM PANEL

STEEL FOOTINGS

VILLAGE TOWN & TRAIL PEDESTRIAN WAYFINDING

CONCEPT 2 / PILLARS

KEY BENEFITS

- · Introduces a material aesthetic that is more in keeping with the character of Kuranda.
- Potential to engage local and indigenous artist to embellish parts of the signage.
- · Utilises a kit-of-parts approach that is cost effective.
- Standardised pieces ensures cost savings and efficiency in fabrication.

COST \$\$

- · Standardised off the shelf materials and sections (Square timbers).
- Standard signage fabrication process: Outdoor full colour printed vinyl wrapped around aluminium sign panels.
- Sign panel substrate can be re-skinned if vinyl ages, information is updated or is damaged.
- Utilises a kit-of-parts approach that is cost effective.
- Standardised pieces ensures cost savings and efficiency in fabrication.

COST BASED ON PD_01

\$ = \$0 - \$3,000

\$\$ = \$3,000 - \$6,000

\$\$\$ = \$6,000 - \$12,000

MATERIALS PALETTE

VINYL WRAP GRAPHICS













CONCEPT 2 / PILLARS OVERVIEW

2 VILLAGE TOWN & TRAIL PEDESTRIAN WAYFINDING



	Village Pedestrian Wayfinding						
Code	PD_01	PD_02	PD_03	PD_04	RG_01		
Sign Type	Major Information Node	Pedestrian Directional Primary	Pedestrian Directional Secondary	Co-located Finger Directional (Pole Mounted)	Regulation Adhesive Wrap		
Purpose	Primary navigational and directional node to provide users with a precinct-area map or local directional information. These	At key decision-making points at carpark entry points, at secondary decision-making nodes along cut throughs and arcades	At key decision-making nodes within parks, at carpark entry points, at secondary decision-making nodes along linear trails.	To provide users with key local directional information at secondary/ tertiary nodes. Signage provides pedestrians with reassurance when traveling between mapped plinths.	To provide users with important regulatory information about the area, such as No Skating, No Cycling, No Smoking etc.		
	signs should replace the existing sculptural fingerboards.	These signs should be used in locations where where pedestrian traffic levels do not warrant the expense of a Major Information Node	These signs should be used in locations where traffic levels do not warrant the expense of a primary directional sign.				
Example Location	Located at bottom of Walkway from Station and Skyrail to Coondoo St, corner of Coondoo and Therewine St and the corner of Coondoo and Thongon St	Throughout the Village Centre reassurance to Rainforest and Heritage Market.	Where space is limited	At street intersections that do not require mapped information or where identifying a location in close proximity e.g. Public Toilets.	To larger street lighting poles, near street intersections and major pedestrian areas.		

CONCEPT 2 / PILLARS OVERVIEW

2 VILLAGE TOWN & TRAIL PEDESTRIAN WAYFINDING





TR_01 - Option A TR_01 - Option B TR_02 TR_03 SM_01

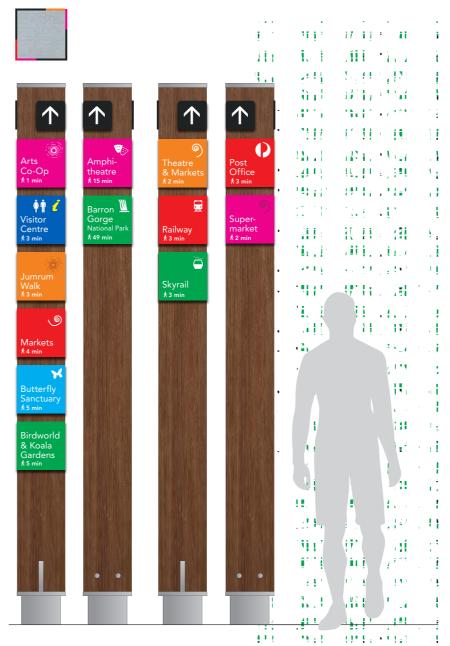
	Trail Wayfinding						
Code	TR_01	TR_02	TR_03	SM_01			
Sign Type	Trail Marker (Primary)	Trail Marker (Secondary)	Bollard Directional	Surface Marker			
Purpose	To provide trail entrance identification and provide pedestrians with confirmation and assurance along networks and links through the nature trails and along the river.			Micro directional to provide users with immediate directional information at cluttered and narrow locations. Curb and wall markers provide a good reassurance solution in locations like alleyways and cut-throughs. Can also be used in outer areas as a low-cost reassurance marker along trails. Potential to use these to mark out themed trails.			
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CONCEPT 2 / PILLARS

2 VILLAGE TOWN & TRAIL PEDESTRIAN WAYFINDING

Village Pedestrian Wayfinding





PD_01

PD_02

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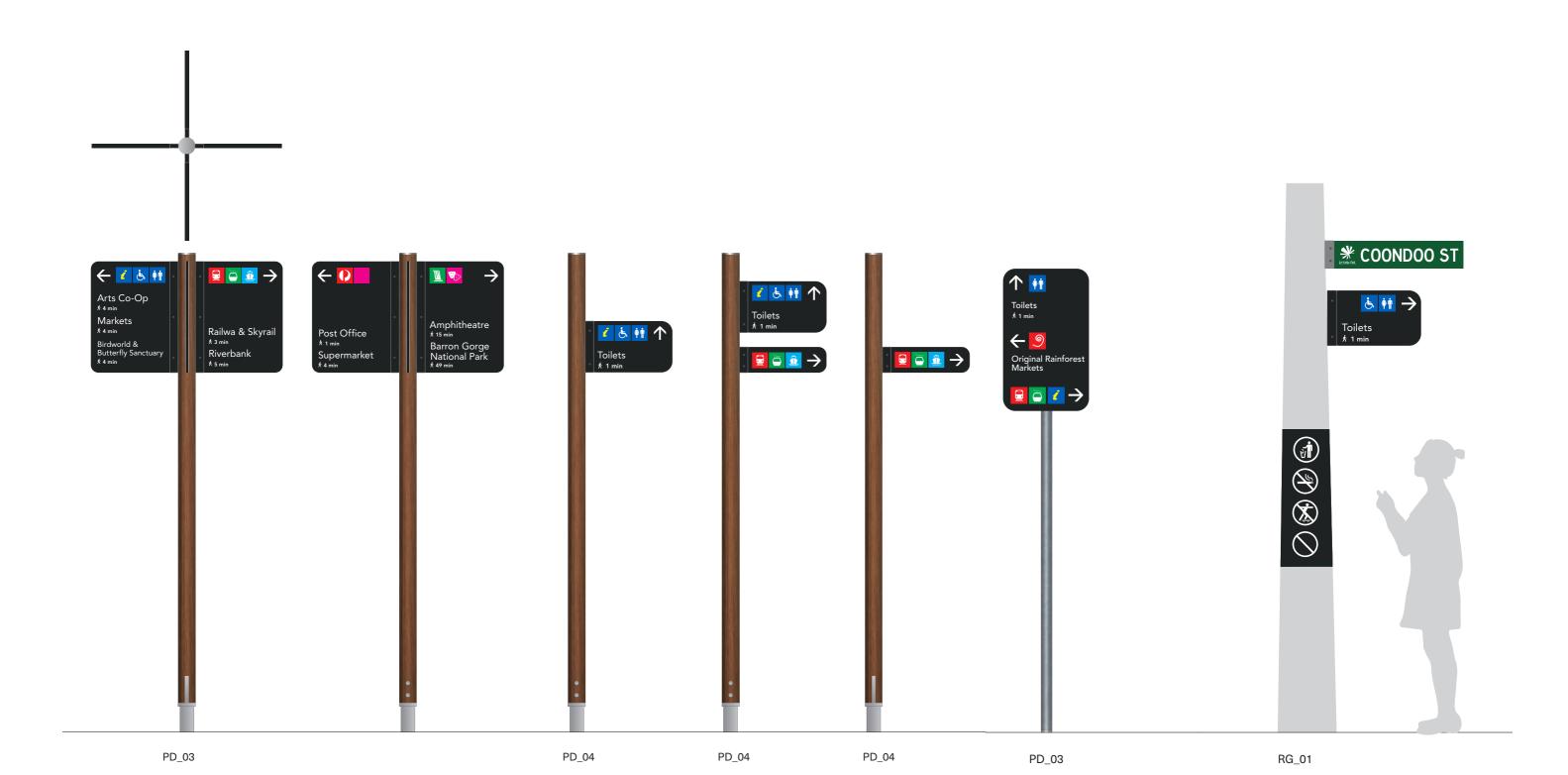
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KURANDA WAYFINDING SIGNAGE



CONCEPT 2 / PILLARS

Village Pedestrian Wayfinding

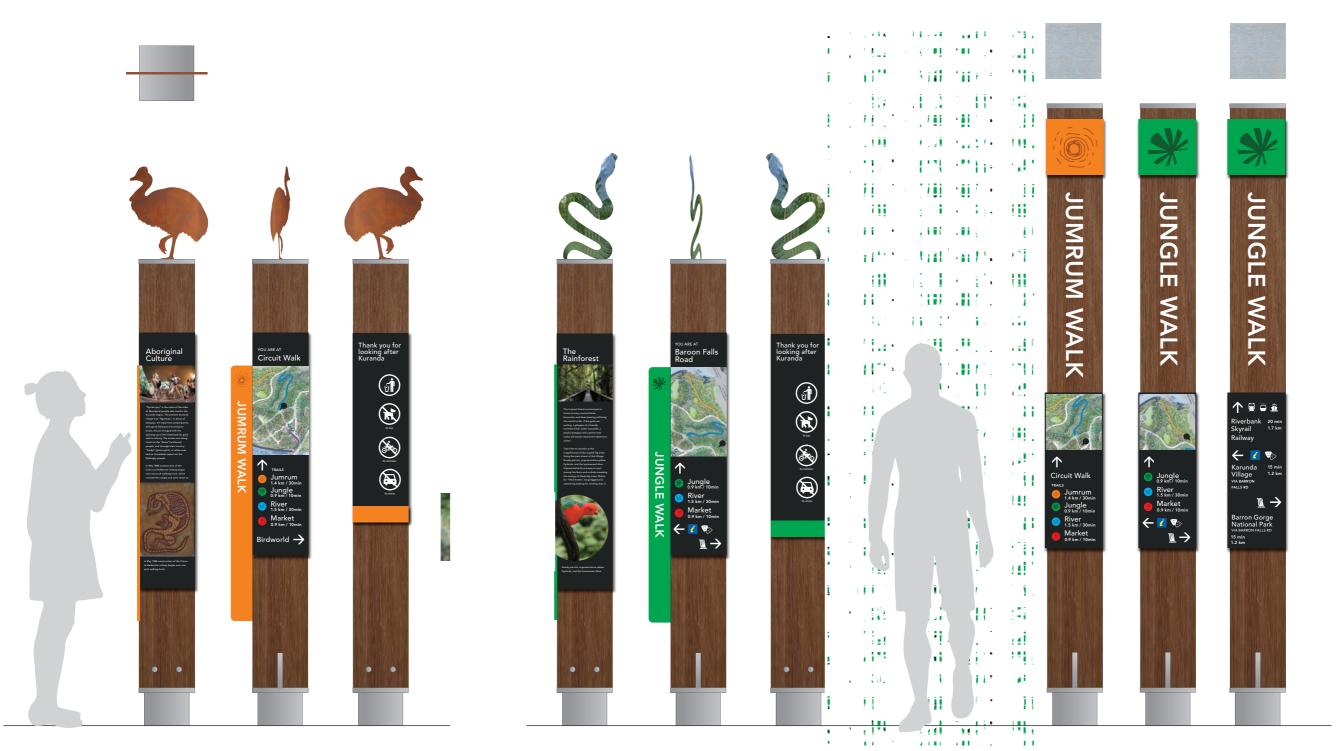




CONCEPT 2 / PILLARS

2 VILLAGE TOWN & TRAIL PEDESTRIAN WAYFINDING

Trail Wayfinding



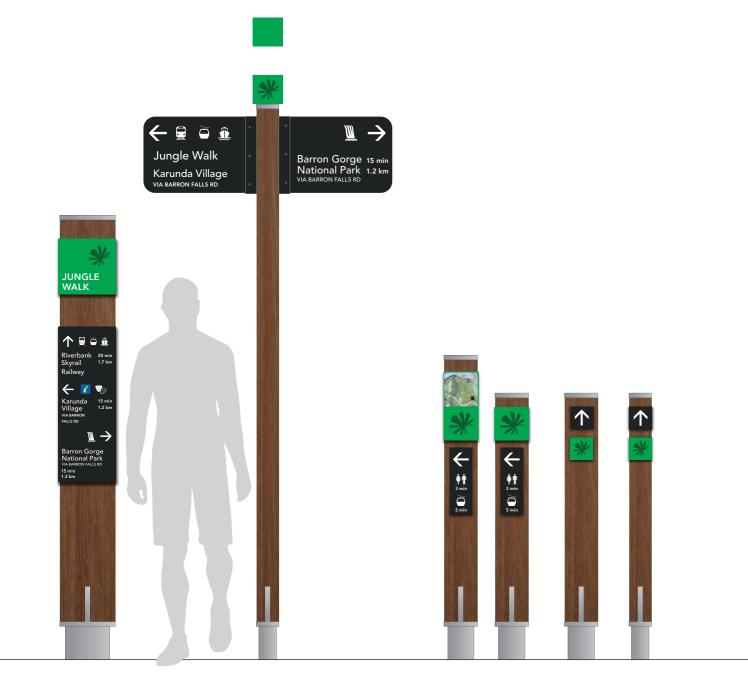
TR_01 Option A

TR_01 Option B

CONCEPT 2 / PILLARS

2 VILLAGE TOWN & TRAIL PEDESTRIAN WAYFINDING

Trail Wayfinding













TR_02

TR_02

TR_03

SM_01

CONCEPT 3
ORGANIC CORE TEN

CONCEPT 3 / ORGANIC CORE TEN

VILLAGE TOWN & TRAIL PEDESTRIAN WAYFINDING

KEY BENEFITS

- Introduces an organic / natural shape that is more characterful and interesting and builds on the previous sculptural signage but advances this approach with contemporary look and feel and improved legibility.
- Iconic shapes that are easily recognisable and will help to create a uniform language of elements.
- Uses materials and signage production methods that are easily sourced locally
- Hard wearing and durable

COST \$\$\$

- Larger shapes will be more costly than other concepts.
- Materials and processes may need to be managed by multiple fabricators.
- Unique shapes are potentially more costly due to size, shape and material selection.
- Higher production cost but more durable and requiring less maintenance.

COST BASED ON PD_01

\$ = \$0 - \$3,000

\$\$ = \$3,000 - \$6,000

\$\$\$ = \$6,000 - \$12,000

MATERIALS PALETTE



MATERIALS

Introduces a new material into the Village palette.



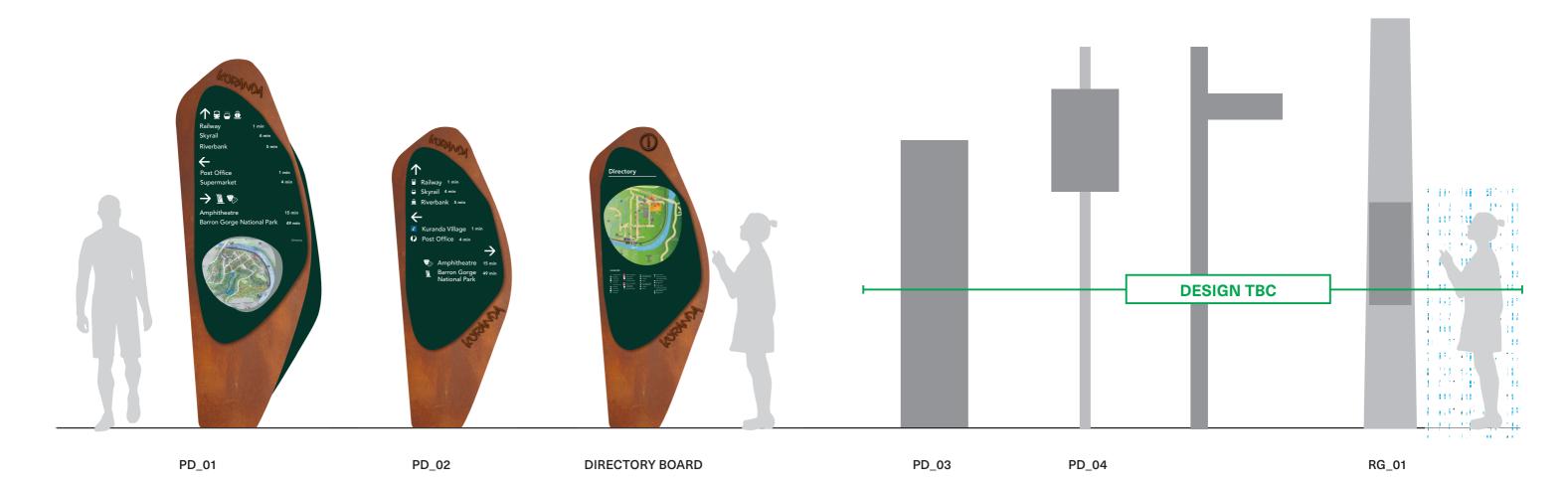








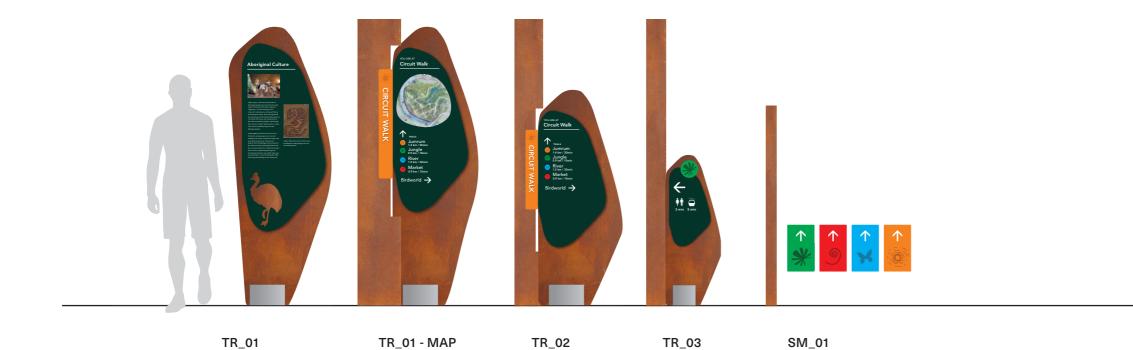
CONCEPT 3 / ORGANIC CORE TEN OVERVIEW



	Village Pedestrian Wayfinding							
Code	PD_01	PD_02	PD_03	PD_04	RG_01			
Sign Type	Major Information Node	Pedestrian Directional Primary	Pedestrian Directional Secondary	Co-located Finger Directional (Pole Mounted)	Regulation Adhesive Wrap			
Purpose	Primary navigational and directional node to provide users with a precinct-area map or local directional information. These signs should replace the existing sculptural	At key decision-making points at carpark entry points, at secondary decision-making nodes along cut throughs and arcades	At key decision-making nodes within parks, at carpark entry points, at secondary decision-making nodes along linear trails.	To provide users with key local directional information at secondary/tertiary nodes. Signage provides pedestrians with reassurance when traveling between mapped plinths.	To provide users with important regulatory information about the area, such as No Skating, No Cycling, No Smoking etc.			
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CONCEPT 3 / ORGANIC CORE TEN - OVERVIEW

2 VILLAGE TOWN & TRAIL PEDESTRIAN WAYFINDING



	Trail Wayfinding					
Code	TR_01	TR_02	TR_03	SM_01		
Sign Type	Trail Marker (Primary)	Trail Marker (Secondary)	Bollard Directional	Surface Marker		
Purpose	To provide trail entrance identification and provide pedestrians with confirmation and assurance along networks and links through the nature trails and along the river.			Micro directional to provide users with immediate directional information at cluttered and narrow locations. Curb and wall markers provide a good reassurance solution in locations like alleyways and cut-throughs. Can also be used in outer areas as a low-cost reassurance marker along trails. Potential to use these to mark out themed trails.		
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CONCEPT 3 / ORGANIC CORE TEN

Village Pedestrian Wayfinding



DR_01 Directory Board

CONCEPT 3 / ORGANIC CORE TEN

Trail Wayfinding



CONCEPTS VISUALISATIONS

PD_01 MAJOR INFORMATION NODE

CONCEPT 1 Blue



CONCEPT 1 Green



CONCEPT 2





P 35

PD_02/ PD_03 PEDESTRIAN DIRECTIONAL PRIMARY/SECONDARY

CONCEPT 1 Blue







CONCEPT 2





CONCEPT 1 Green





TR_01 TRAIL MARKER (PRIMARY)

2 VILLAGE TOWN & TRAIL PEDESTRIAN WAYFINDING

CONCEPT 1



CONCEPT 2











TR_02 TRAIL MARKER (SECONDARY) TR_03 BOLLARD DIRECTIONAL

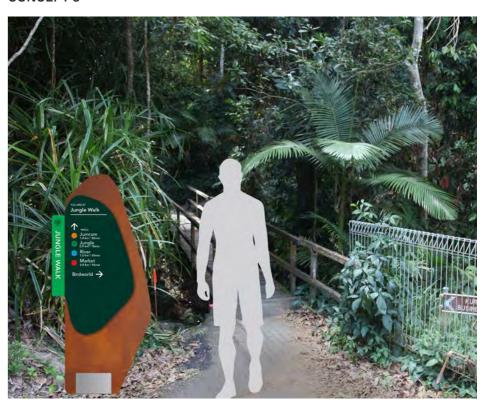
2 VILLAGE TOWN & TRAIL PEDESTRIAN WAYFINDING







CONCEPT 3









3 SHELTER POD INTERPRETATION SIGNAGE

Examples of what could be achieved in the shelter pods

INTERPRETATION SIGNAGE

CONCEPT 1 / SHELTER POD INTERPRETION SIGNAGE

KEY BENEFITS

- · Creates a more interesting and engaging experience for arrivals ascending or those descending to and from the Train and Sky
- Opportunity to tell the Kuranda 'story' through engaging and compelling interpretive design.
- Utilises the existing shade structures.
- Assists in solidifying the walk way as the main route on arrival by Train and Skyrail.

COST \$

- · Cost effective initiative to embellish the visitor experience and create a more defined route to and from Kuranda.
- Standardised pieces ensures cost savings and efficiency in fabrication.







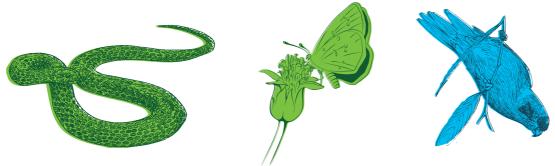


Precedent

3 INTERPRETATION SIGNAGE

CONCEPT 2 / SHELTER POD INTERPRETION SIGNAGE











Precedent